ESPA

Game Development Internship (FOCGD2901)

Start date
Flexible within the next three months

Duration
6 to 12 months

Languages
Good spoken and written English levels are required
(B2 onwards)

Location

Glasgow, Scotland

Scotland's biggest city has evolved over the last couple of decades to become one of Britain's most popular destinations. Steeped in history this culturally diverse city has great shopping, a buzzing nightlife and live music scene. surrounded by some of the UK's most beautiful and rugged countryside, there is something for everyone.

Are you eligible?
Are you a registered student?
Or
Are you eligible to participate in the Erasmus+ programme?

Benefits
See website for details of all ESPA benefits. For all internships over 6 months, additional benefits will be paid. Details available at interview.

Role

This is a fantastic opportunity for an enthusiastic software developer with a keen interest in gaming to develop online educational, interactive games to train staff in healthcare professions. Mentored throughout you will assist the development team to create digital games based on client specifications that have clear learning objectives whilst being fun and engaging. Developing for both web and apps, this is a great opportunity to take early responsibility and showcase your creativeness, flair and programming skills in this niche market. This will make a great addition to your CV and potential launchpad to your career in the games industry.

Tasks

- Create unique digital games based on client specifications
- Create website solutions to support client projects and the games marketing team
- Create digital apps to support projects, for example Web apps, iOS , android
- Research best practice and help develop new processes to improve development capabilities
- Work as part of a small creative team, getting involved and supporting each other across projects, meaning you will be involved in a range of business activities.

Desired Skills

- Studying for degree or similar; BSc in Computer Science or Games Technology
- C++, an understanding of iOS and Android
- HTML5, Javascript, WebGL
- Unity, Phaser or similar development platform
- A positive and enthusiastic outlook with a passion for technology and product development with attention to detail
- Ability to adapt quickly and understand complex systems, new functions and features
- Good communication skills

The Host Company

Founded in 2004 our host is the UK's largest supplier of educational games to hospitals, universities and medical schools aimed at giving staff vital training in a fun, engaging environment. They encourage structured discussion, where players learn from each other and support each other about specific performance, safety and change issues all in a cost effective, reusable format. With over 50 educational board and digital games in circulation they are seeking talented individuals to help them expand their digital offering.

Testimonial: "We have used the game as an educational tool on many occasions for training with senior staff and doctors. It really encourages interaction, discussion and competitiveness. Staff are often surprised by things that they think they know, but don't." (A UK hospital services trust)